

# Karel MS48

Telephone System

*Easy to Use  
Owner's  
Guide*



Edition 3.2

**KAREL**

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## 7CB; F5H @5H-CBG

Zcf`h Y`dYfZYVhVXc]WZ`?5F9@A G(, "ZU`i gYf`Z]YbX`m`UbX`  
a i`hZ bW]cbU`h`Yd\cbY`gmghYa`"

: cf`VYHYf`i h]nU]cb`cZ mci f`gmghYa ž`d`YUgY`[ c`h fci [ \`h.]g`[ i ]XY`  
WVfYZ`"n!"

A G(, `gmghYa`Wb`VY`VzbZ[ i fYX`k ]h`j Uf]ci g`WdUV]hYg`]b`U`fUb[ Y`  
cZ (#%&`f(`]bYgž`%&`Yi h`bg]cbgž`hc`, #(\$`cf`%&#`\*`h`g`Vg`Ubh]U`m`  
a YHirci f`Yj Yf`]bWVYUg]b[ `fYei ]fYa Ybhg!"

Gyj YfU`cdh]cbU`UWVYggcf]Yg`UfY`Uj U]UV`Y`Zcf`A G(, `gmghYa`hc`Zcfa`  
i d`U`Z`ž`YZ]VYbh`Vta`a i b]W]h]cb`gmghYa`" HU`\_`Y`U`ei ]W`"cc`\_`Uh`  
nci f`VX`UbWVg!"



***Need a user friendly device to surf among  
hundreds of system features?***

**@H(, : YUH fYD\cbY`"**

YbUV`Yg`mci`hc`UWVYgg`a`Ubm`gmghYa`Z`Uhi`fYg`UbX`a`U`\_`Y`cbY`hci`VX`X]U`]b[`  
Vmi`g]b[`h`Y`dfc[`fUa`a`UV`Y`\_`Ymg`"  
@H(, : YUH fYD\cbY`k ]h`h`Y`a`Ybi`Xf]j`Yb`@78`dfcj`jX`Yg`Ub`YZZV]j`Y`  
Ybj`]fcb`a`Ybh`c`a`cb]h`f`h`Y`g`UHY`c`Zcd`YfU]h]cb`UbX`YUg]m`UWVYgg`a`Ubm`  
gmghYa`Z`Uhi`fYg]j`]U`g`Y`Z`Y`i`d`Ub`U`h`c`f`m`a`Y`gg]`[`Y`g`"  
<UbXgZYY`j`Yfg]cb`]g`U`gc`Uj`U]UV`Y`"



***In need of monitoring the whole system?***

**CD(, 7cbgc`Y`"**

]g`XYg]`[`b`YX`Ygd`YV]U`"m`Zcf`h`Y`cd`Yf`U`h`c`f`g`UbX`h`Y`gmghYa`U`X`a`]b`]g`f`U`h`c`f`g`k`\  
\`U`j`Y`h`c`a`cb]h`f`h`Y`g`UHY`c`Z`h`Y`gmghYa`"  
6i`gm]8]gd`Um]DUbY`g`ck`g`h`Y`g`UHY`g`c`Z`U`"h`Y`Y`i`h`b`g]cb`g`UbX`"j`b`Y`g`U`g`k`Y`"  
U`g`g`c`a`Y`gmghYa`Z`Uhi`fYg`UbX`, !V`U`f`U`W`Y`f`X`]gd`Um`\_`Y`Y`d`g`mci`]b`Z`c`f`a`Y`X`U`V`ci`h`  
h`Y`W`"j`b[`#`W`"Y`X`Y`i`h`b`g]cb`g`UbX`X]U`Y`X`bi`a`V`Y`f`g`"  
<UbXgZYY`j`Yfg]cb`]g`U`gc`Uj`U]UV`Y`"



## ***Tired of dialing? What about one touch access?***

### **8GG \$ 8JfYVWkGUHcb GYVWA cXi Y**

JgYgdYVWU`mi gZ `ZcfhYdYcdYk \c`bYYX`tc`i gY`hYJf`hYd\cbYgj Yfm`  
ZYei Ybhm`

H`Y`a`cXi`Y`JgY`ZJg`\_Y`U`dfc[ fUa`a`UV`Y`\_YmdUX`"I`gYf`a`UmUWVj`UH`Ubmi`  
ZUWV]fmUgg[ bYX`tc`Ubm`\_Ymgl`a`d`m`VmcbY`tci`W`"

9UW`\_Ym`UgU`@98`tc`g`ck`h`Y`g`U`h`g`c`Z`h`Y`ZUWV]fmUgg[ bYX`tc`h`U`h`\_Ym`"

### **8GG \$ 8JfYVWkGUHcb GYVWA cXi Y**

JgYgdYVWU`mi gZ `ZcfhYdYcdYk \c`bYYX`tc`a`cb]tcfhYgUHY`cZHY`  
grgYa`UbX`"i`gY`hYJf`hYd\cbYgj YfmZYei Ybhm`

H`Y`a`cXi`Y`U`UgU`Vi`gmX]gd`Um`d`UbY`z`U`&!W`UfUWVYf`X]gd`Um`UbX`U`  
dfc[ fUa`a`UV`Y`\_YmdUX`"I`gYf`a`Um`a`cb]tcfhYgUHY`g`c`Z`U`"YI`hYbg]cbg`UbX`  
]bYg`UbX`a`UmUWVj`UH`UbmiZUWV]fmUgg[ bYX`tc`Ubm`\_Ymgl`a`d`m`VmcbY`  
tci`W`"

9UW`\_Ym`UgU`@98`tc`g`ck`h`Y`g`U`h`g`c`Z`h`Y`ZUWV]fmUgg[ bYX`tc`h`U`h`\_Ym`"



## ***Need a robot operator? Private mail box, a bonus...***

### **9JA (, 5i tc 5HfYbXUbl**

JgYgdYVWU`mi gZ `ZcfhYgmgYa`g`k` \]W` \Uj`Y` \] [ \ `]bVca`]b[ `YI`hYfbU`WU`"  
fUZZWcf`U` \] [ \ `]bHfVca`fUZZW`"

H`Y`fcVchcdYfU`tcf[ i`]XYg`h`Y`YI`hYfbU`WU`"Yfg`h`fci[ \`ci`h`h`Y`f`W`"g`UbX`  
\`YbW`YbUV`Yg`h`Y`cdYfU`tcf`k`cf`\_`a`cfY`YZWVYbhm`"

6Yg]X`Y`g`h`Y`d`f]j`UH`a`U`]`V`cl`Yg`Zcf`YUW`"i`gYf`W`b`VY`i`gYX`tc`fYW`]j`Y`#`"YUj`Y`  
a`YggU[ YgZca`#tc`chYf`i`gYfg`"



## ***Cost sensitive?***

### **?M%`A`]b]`Df]bHf**

`Y`g`mci` \Uj`Y`U`d`f]b`tci`hcZHY`W`i`V]U`"bZ`fa`UHcb`UVci`h`h`Y`WU`"g`a`UXYZ`  
]b`Wi`X]b[ `h`Y`Xi`fU]cb`UbX`W`g`c`Z`WU`"g`X]g]b[ i`]g`]b[ `h`Y`d`f]j`UH`WU`"g`UbX`  
Vi`g]b`Y`gg`WU`"g`UbX`c`h`Y`f`X`Y`H]j`g`"

### **7A (, 7U`FYWtFX@g]b]`bHfZUW**

Jg`g` [ [ YgYX`ZcfhY`Wca`d`Ub]Yg`Uj`]b[ `U`D7`"K`]h`7A` (,`z`U`"bZ`fa`UHcb`cb`  
h`Y`WU`"g`]g`Uj`U]`UV`Y`]b`D7`fYUXmiZcf`d`fc`W`gg]b[ `z`]h`f]b[ `UbX`c`V`H]j]b[ `]  
g`U`h`g]WU`"X`U`H`"

## **FG& & -bHYfZUW**

]gUbchYf'WU''fYVcfX'fYdcfh]b[ ]bHYfZUW'UbX''Yhg'mci 'i gY'Ubm'gYf]U''df]bHYf' Ug'hY'ci hdi hXYj ]W'Zcf''g]b[ 'hY'WU''fYVcfXg''



## **And the rest...**

### **D? (, 'D7!7cbgc`Y''**

]gZcf'hY'cdYfUhc'fg'UbX'i gYX'hc'a cb]rcf'hY'g'UH'g'cZ'hY'gm'g'Ya 'Ug'k Y''Ug'hc' W'X'W'UbX'YX]hU''hY'd'fc[ fUa a UV'Y'dUfUa Y'h'fg'cZ'hY'gm'g'Ya 'i h']n]b[ 'hY' W'dUV']h'Y'g'cZU'D7''

### **8M&\* '8ccfd\cbY''**

'Yhg'mci 'X]fY'W'hm'gdYU\_'hc'hY'dUf]Yg'WU'']b[ 'mci 'h'fci [ \ 'hY'X'ccfd\cbY''

### **-5%& -G8B '5XUd'hc'**

]gUb'YI h'fbU''UXUd'hc'Zcf'hY'gm'g'Ya 'hc'VY'UV'Y'hc'i gY'-G8B'']b'Yg'UbX'a Ubm' -G8B 'ZUW']h'Y'g''

### **D, %\$\$ @cWU' DU[ YI'**

'Yhg'mci 'dU[ Y'YI h'bg]cbg'hUhUfY'Yei ]ddYX'k ]h'fY'W']j Yfg'fV'Y'dYfg'g'c'hUh' h'Ym'W'b'd]W\_'i d'hY]f'WU''g'c'f'UH'Y'bX''UH'f''

---

## **OTHER FAMILY MEMBERS**

*In addition to MS48 system Karel has five other systems in MS family with different capacities:*

<u>MS26</u>	➤	2/6 capacity,
<u>MS38s</u>	➤	4/8 capacity,
<u>MS48-ISDN</u>	➤	48 total port capacity,
<u>MS128</u>	➤	128 total port capacity,
<u>MS224</u>	➤	224 total port capacity.

---

: cf'a cfY ]bZ'cfa Uh]cb'UVci h'U''? UfY' d'fcXi W'g'z'd'YUgY'W'z'bgj'h' nci f']b'ghU''Yf''

# INTRODUCTION

*This Easy to Use Owner's Guide provides an overall reference on the facilities of KAREL MS48 Telephone System.*

*This guide is formed up of three main chapters:*

- 1) User's Guide: All the facilities that can be used by any extension user having a standard telephone set are given. Many features that can be activated much easily when Karel Feature Phones and Consoles are used are not included in this guide.*
- 2) Operator's Guide : The facilities that can be used only by the operator are given. Some of the information given in this chapter are meant for the operator with a Karel Console.*
- 3) Call Record Listing Guide : The CRL facilities which can be used only by the operator are given. The explanations in this chapter are meaningful only if there is a CRL output device connected to the system.*

*The operator is the first extension of the system, with default number 11 (for capacity of 4/12 or 6/18) or 111 (for other capacities). Contact the System Supervisor for the new number of the operator, if the default number has been changed by Flexible Numbering facility.*





# I. GENERAL DEFINITIONS

In this guide the explanations of the features are given in a fixed format;

<u>Header</u>	Name and default code of the feature is given.
<u>Description</u>	Brief description of the feature as well as frequently used applications, as appropriate, are given.
<u>Activate</u>	Procedure to activate the feature is illustrated with figures.
<u>Cancel</u>	Procedure to cancel the activated feature is illustrated with figures.
<u>Notes</u>	Supplementary notes, restrictions and remarks about the required authorizations, if any, in using the feature are given.

## IMPORTANT

In the header line the **default code** of the feature is given. However, the default code might have been changed by *Flexible Numbering* facility during the installation of the system. If so, please contact the System Supervisor for the new feature code.


The "Hook-Flash" and "Hang Up" operations, which are frequently used throughout the rest of this guide, can be implemented in various ways. It is strongly recommended to read the following sections to find out the most appropriate way for the user.

## I.1. HOOK-FLASH

Hook-flash is required to activate some features (e.g. call hold, call park) described in the following pages. When a user makes hook-flash, he receives a continuous bass tone. Various ways to make hook-flash depending on the telephone set of the user are given below:

- All users can make hook-flash:
  - ⇒ By pressing the hook switch of the telephone for a short while (100-600 milliseconds).
- The users with DTMF telephone sets having a "#" key can also make hook-flash:
  - ⇒ By pressing "#" key (a little longer than pressing the number keys).
- The users with telephone sets having "FLASH" or "R" key can also make hook-flash:
  - ⇒ By pressing the "FLASH" or "R" key (provided these keys give a pause between 100- 600 milliseconds).




Although hook-flash is illustrated with  figure in the following pages of this guide, any method explained above can be used for hook-flash.

## I.2. HANG UP

Hang up is required to terminate some features (e.g. an external call, call transfer) described in the following pages. Various ways to hang up depending on the telephone set of the user are given below:

- All users can hang up:
  - ⇒ By placing the handset of the telephone.
- The users with DTMF telephone sets having a "\*" key can also hang up:
  - ⇒ By pressing "\*" key (a little longer than pressing the number keys). When "\*" key is pressed, the user receives dial tone of the system as if he placed the handset and lifted it again.
- The users with telephone sets having "TRANSFER" key can also hang up:
  - ⇒ By pressing the "TRANSFER" key. When "TRANSFER" key is pressed, the user receives dial tone of the system as if he placed the handset and lifted it again.

Although hang up is illustrated with  figure in the following pages of this guide, any method explained above can be used for hang up.

## II. HOW TO MAKE CALLS

### II.1. CALLING AN EXTENSION

- **ACTIVATE**



Lift handset.



Dial extension number.

### II.2. CALLING THE OPERATOR

(0)

- **ACTIVATE**



Lift handset.



- **NOTES**

The operator may also be called by the extension number.

### II.3. MAKING EXTERNAL CALLS

(9 or 7)

Any idle line or a specific line can be accessed to make external calls.

- **ACTIVATE (AUTOMATIC LINE ACCESS)**



Lift handset.



Receive C.O. dial tone.



Dial external number.

- **ACTIVATE (SELECTIVE LINE ACCESS)**



Lift handset.



Dial line number.  
(01,02,...)



Receive C.O. dial tone.



Dial external number.

- **NOTES**

This feature is subject to *External Call Authority Level* of the extension, defined by the System Supervisor.

## **II.4. MARKED EXTERNAL CALLS (790)**

Allows marking an external call to discriminate from other calls in *Call Record Listing*. This facility may be used to discriminate private calls from business calls.

- **ACTIVATE**



Lift handset.



Receive C.O. dial tone.



Dial external number.

## **II.5. ACCOUNT CODED EXTERNAL CALLS (797)**

Allows giving a 2-digit account code for an external call so that it can be identified in *Call Record Listing* with this account code. This facility may be used to mark the external calls separately for different clients.

- **ACTIVATE**



Lift handset.



Dial account code (01,...,99).



Receive C.O. dial tone.



Dial external number

- **NOTES**

Some of the account codes may be reserved for *Forced Account Coded Calls*. Consult the System Supervisor.

## **II.6. FORCED ACCOUNT CODED EXTERNAL CALLS (797)**

Allows using a 5-digit forced account code to make external calls without any authority limitations from any telephone. These calls can be identified in *Call Record Listing* with the first two digits of the forced account codes.

- **ACTIVATE**



Lift handset.



Dial 5-digit forced account code defined by the System Supervisor.



Receive C.O. dial tone.



Dial external number.

- **NOTES**

Consult the System Supervisor for your forced account code.

## **II.7. LAST NUMBER REDIAL (60)**

Allows calling the last dialed external number.

- **ACTIVATE**



Lift handset.



The system starts dialing the external number.

## II.8. PRIVATE POOL ENTRY

(84)

An external number can be stored in the private pool.

- **ACTIVATE**



Lift handset.



Dial private pool no (1,...,9).



Dial external number.



Hang up.

- **NOTES**

1. Up to nine external numbers can be stored in the private pool of each extension.
2. The number to be stored can be at most 16 digits, except for the 9<sup>th</sup> private pool. The number to be stored for the 9<sup>th</sup> private pool can be at most 9 digits.
3. By pressing "#" a pause can be inserted between the digits. Each time "#" is pressed a pause of 1 second is inserted and each "#" counts as one digit.

## II.9. CALLING FROM PRIVATE POOL

(6)

Allows calling an external number previously stored in the private pool of the extension.

- **ACTIVATE**



Lift handset.



Dial private pool no (1,...,9).

The system starts dialing the external number.

## II.10. CALLING FROM COMMON POOL (5)

Allows calling an external number stored in the common pool of the system.

- **ACTIVATE**



Lift handset.



Dial common pool no (00,...,99).

The system starts dialing the external number.

- **NOTES**

Consult the operator for the list of external numbers stored in the common pool of the system.

## II.11. AUTO-DIAL (LAST NUMBER) (770/77)

Activates the system to call the last external number dialed repetitively.

- **ACTIVATE**



Lift handset.



Hang up.



Wait until called party rings.



Your telephone rings in external call cadence.



Lift handset.



Converse.

- **CANCEL**



Lift handset.



Hang up.



- **NOTES**

1. This feature is subject to permission to be given by the System Supervisor.
2. If you are engaged in a conversation when the system attempts to connect the line, you will be warned by short beeps through the earphone. In such a case, you should terminate or park your present call and hang up. You may then answer the recall when your telephone starts ringing.
3. The system keeps calling the external number up to the limit determined by the local authorities. If the called party cannot be reached during these attempts, the facility is cancelled automatically.

## **II.12. AUTO-DIAL (PRIVATE POOL) (77)**

Activates the system to call a number stored in the private pool of the extension repetitively.

- **ACTIVATE**



Lift handset.



Dial private pool no (1,...,9).



Hang up.



Wait until called party rings.



Your telephone rings in external call cadence.



Lift handset.



Converse.

- **CANCEL**



Lift handset.



Hang up.

- **NOTES**

1. This feature is subject to permission to be given by the System Supervisor.
2. If you are engaged in a conversation when the system attempts to connect the line, you will be warned by short beeps through the earphone. In such a case, you should terminate or park your present call and hang up. You may then answer the recall when your telephone starts ringing.

- The system keeps calling the external number up to the limit determined by the local authorities. If the called party cannot be reached during these attempts, the facility is cancelled automatically.

## **II.13. AUTO-DIAL (COMMON POOL) (78/77)**

Activates the system to call a number stored in the common pool of the system repetitively.

### • **ACTIVATE**



Lift handset.



Dial common pool no (00,...,99).



Hang up.



Wait until called party rings



Your telephone rings in external call cadence.



Lift handset.



Converse.

### • **CANCEL**



Lift handset.



Hang up.

### • **NOTES**

- This feature is subject to permission to be given by the System Supervisor.
- If you are engaged in a conversation when the system attempts to connect the line, you will be warned by short beeps through the earphone. In such a case, you should terminate or park your present call and hang up. You may then answer the recall when your telephone starts ringing.
- The system keeps calling the external number up to the limit determined by the local authorities. If the called party cannot be reached during these attempts, the facility is cancelled automatically.

## II.14. HOT LINE

Any one of the following *Hot Line* options may be pre-programmed for the extension.

- **ACTIVATE (IMMEDIATE INTERCOM)**



Lift handset.

System dials the extension number automatically.

- **ACTIVATE (IMMEDIATE LINE ACCESS)**



Lift handset.



Receive C.O. dial tone.



Dial external number.

- **ACTIVATE (EXTERNAL NUMBER)**



Lift handset.

System dials the external number automatically.

- **NOTES**

1. Consult the System Supervisor about the programmed *Hot Line* option for your extension (if any).
2. The delayed hot line user has 4 seconds to press any key if he wishes to dial any code instead of being connected to the pre-programmed party or line.
3. *Hot Line (External Number)* may be used for emergency calls. Even if all lines are occupied when *Hot Line (External Number)* is activated, the system releases one of the lines and assigns this line to *Hot Line* extension.

- **ACTIVATE (DELAYED INTERCOM)**



Lift handset.



Wait for 4 seconds.

System dials the extension number automatically.

- **ACTIVATE (DELAYED LINE ACCESS)**



Lift handset.



Wait for 4 seconds.



Receive C.O. dial tone.



Dial external number.

## II.15. CALL BACK

(81)

Activates the system to call you back when the called busy extension or line gets idle or once the non-answering extension telephone is used.

- **ACTIVATE**



You are receiving busy tone (or ring-back tone for non-answering extensions).



Hang up.



Wait until extension or line gets idle; or non-answering extension telephone is used.



Your telephone rings in external call cadence.



Lift handset.



Converse.

- **CANCEL**



Lift handset.



Receive internal dial tone.

- **NOTES**

If you are busy at the time of recall, the system rings your telephone after you hang up.

## II.16. CAMP ON

Allows waiting for the connection while the called extension or line is busy, which is established as soon as the called extension or line gets idle.

- **ACTIVATE**



You are receiving busy tone upon dialing extension number or 7 + line number.



Wait until extension or line gets idle.



Receive ring back tone (C.O. dial tone for line).



Converse (for extension), or,



Dial external number (for line).

## II.17. BUSY EXTENSION SIGNALING (1)

Allows signaling the busy extension by sending a short “beep” through the earphone.

- **ACTIVATE**



You are receiving busy tone upon dialing extension number.



- **NOTES**

The busy extension hears a beep each time "1" is pressed.

## II.18. INTRUSION (0 or 5)

Allows intruding an ongoing call of a busy extension.

- **ACTIVATE**



You are receiving busy tone upon dialing extension number.



or



Converse.

- **NOTES**

1. You continue receiving busy tone if you are not given the authority to activate *Intrusion* by the System Supervisor.
2. When you hang up the two parties may go on with their conversation.
3. The operator cannot intrude by dialing “5”.
4. The intruded parties receive a short “beep” just after intrusion.
5. During intrusion, all three parties can hear each other.

## II.19. PAGING AN EXTENSION

(867)

Allows paging an extension with a KAREL handsfree phone.

- **ACTIVATE**



Lift handset.



Dial extension number.



Make announcement after the “beep”.

## II.20. PAGING-GROUP

(865)

Allows paging all extensions with KAREL handsfree phones in a PBX group.

- **ACTIVATE**



Lift handset.



Dial one of extension numbers of the PBX group that you will announce.



Make announcement after the “beep”.

- **NOTES**

Consult the System Supervisor for the PBX groups of extensions.

## II.21. PAGING-ALL

(866)

Allows paging all extensions with KAREL handsfree phones.

- **ACTIVATE**



Lift handset.



Make announcement after the “beep”.

## II.22. CALLING THE DOORPHONE

(10 or 110)

- **ACTIVATE (CAPACITY = 4/12 or 6/18)**



Lift handset.



Converse.

- **ACTIVATE (OTHER CAPACITIES)**



Lift handset.



Converse.

## III. HOW TO ANSWER CALLS

### III.1. ANSWERING CALLS

- **ACTIVATE**



Your telephone rings.



Lift handset.



Converse.

- **NOTES**

1. External calls and internal calls ring with different cadences.
2. If you are engaged in a conversation when there is an incoming external call to your telephone, you will be warned by short beeps through the earphone. In such a case, you should terminate or park your present call and hang up. You may then answer the call waiting in your queue when your telephone starts ringing.

### III.2. EXTERNAL CALL PICK UP

(3)

Allows answering the incoming external call ringing at any other extension.

- **ACTIVATE**



Lift handset.



Converse.

- **NOTES**

1. This feature is subject to permission to be given by the System Supervisor.
2. The external call can be identified by its ringing cadence.
3. The external calls waiting in the operator queue can be picked up as well. When the operator is busy, the incoming calls can be recognized by the ringing system buzzer if it is activated by the System Supervisor.



### III.3. SELECTIVE CALL PICK UP

(82)

Allows picking up the call ringing at any extension.

- **ACTIVATE**



Lift handset.



Dial ringing extension number.



Converse.

### III.4. GROUP CALL PICK UP

(5)

Allows picking up the calls ringing at an extension in the same PBX group. There are two ways to pick up the calls.

- **ACTIVATE (DIAL CALL PICK UP)**



Lift handset.



Converse.

- **ACTIVATE (AUTOMATIC CALL PICK UP)**



Lift handset.



Converse.

- **NOTES**

1. Only one of the above methods can be used. Consult the System Supervisor about the method in use.
2. Consult the System Supervisor for the extensions in your PBX group.

## IV. HOW TO HANDLE CALLS

### IV.1. CALL HOLD / RETRIEVE

(#)

Allows holding and retrieving an ongoing call.

- **ACTIVATE**



You have an ongoing call.



Hold the call.



Receive special dial tone.



Retrieve the call.



Go on conversing.

- **NOTES**

While a call is on hold, the telephone can not be used at discretion.

## IV.2. INQUIRY CALL

Allows calling another extension during an ongoing call.

- **ACTIVATE**



You have an ongoing call.



Hold the call.



Receive special dial tone.



Dial the other extension number.



Complete your inquiry call.



Retrieve original call.



Continue conversing.

## IV.3. CALL TRANSFER

Allows transferring a call to another extension. There are two methods to transfer a call.

### • ACTIVATE (ANNOUNCED)



You have an ongoing call.



Hold the call.



Receive special dial tone.



Dial the other extension number.



Announce transfer.



Hang up. Party on hold is transferred to the other extension.

### • ACTIVATE (SCREENED)



You have an ongoing call.



Hold the call.



Receive special dial tone.



Dial the other extension number.



Receive internal ring back tone or busy tone.



Hang up. Party on hold is transferred to the other extension.

### • NOTES

1. In case of an announced transfer, if the other extension does not accept the transfer:
  - Hook-flash to retrieve the call on hold, or
  - Hook-flash twice, call another extension and transfer the call.
2. External calls transferred by the second method, return to the operator in case they are not answered within 40 seconds.
3. Intercoms transferred by the second method, drop in case they are not answered within 40 seconds.

## IV.4. CALL PARK

(#4)

Allows parking an ongoing external call so that the telephone can be used at discretion.

- **ACTIVATE**



You have an ongoing external call.



Park the call.



Receive internal dial tone.

- **NOTES**

1. One external call can be parked at a time. If a second external call is parked, automatic connection to the first parked call will be established.
2. The operator should dial “3” instead of “4” for parking an external call.

## IV.5. PARKED CALL RETRIEVE

(4 or 44)

Allows retrieving a previously parked external call.

- **ACTIVATE (FROM PARKING EXTENSION)**



Lift handset.



Retrieve parked call.



Converse.

- **ACTIVATE (FROM OTHER EXTENSION)**



Lift handset.



Retrieve parked call by dialing number of the extension who parked the call.



Converse.

- **NOTES**

1. Parked call returns to the parking extension in case it is not retrieved in a programmable period of time, called as the *Recall Time*. By default, recall time is 60 seconds.
2. In case the call returns to you when you are busy, you receive short “beep”s through the earphone. If you terminate or park your ongoing call, you retrieve the previously parked call automatically.
3. The operator should dial “3” instead of “4” to retrieve the parked calls from the console.

## IV.6. MULTIPLE PARKED CALL RETRIEVE (4)

Allows retrieving an external call parked by the operator.

- **ACTIVATE**



Lift handset.



Retrieve parked call by dialing the line number.



Converse.

## IV.7. THREE PARTY CONFERENCE

Allows establishing a call with three parties.

- **ACTIVATE (TWO EXTERNAL PARTIES)**



You have an ongoing external call.



Park the call.



Dial second external number.



Announce conference.



Establish conference.



Converse with both parties.

- **ACTIVATE (TWO EXTENSIONS)**



You have an ongoing intercom.



Hold the call.



Dial second extension number.



Announce conference.



Establish conference.



Converse with both extensions.

- **ACTIVATE (EXTENSION AND EXTERNAL LINE)**



You have an ongoing external call.



Hold the call.



Dial extension number.



Announce conference.



Establish conference.



Converse with both parties.

- **NOTES**

1. If one of the parties in the conference hangs up then the other two may go on conversing.
2. If the second party does not answer the call or does not accept the conference, the first party can be retrieved as described in *Parked Call Retrieve* (if the first party is external) or *Call Hold* (if the first party is an extension) sections.
3. The operator should dial “3” instead of “4” to park the external party to activate *Three Party Conference (Two External Parties)*.

## IV.8. LINE-LINE CONNECTION

Allows connecting two external parties to each other.

- **ACTIVATE**



You have an ongoing external call.



Park the call.



Call second external number.



Announce connection.



Connect two parties.



Receive internal dial tone.

- **NOTES**

1. If the second external party does not answer the call or does not accept the connection, the first party can be retrieved as described in *Parked Call Retrieve* section.
2. The *Line-Line Connection* will automatically be terminated by the system after 3 ½ minutes. Both parties receive short warning “beep”s 30 seconds before the termination. One of the parties with a DTMF telephone may press “9” after hearing the “beep”s and then, hear a confirming “beep” to continue the conversation for additional 3 minutes starting from the instant “9” is pressed. The same operation can be repeated so as to go on conversing as long as desired, but then, the short warning “beep”s are received 20 seconds before the end of each 3-minute period.
3. The operator should dial “3” instead of “4” to park the first external party.
4. This feature may be used only if permitted by local authorities.



## IV.9. LINE FLASH (#9)

Allows making hook-flash on the line. This feature is useful for the following applications:

- If your C.O. supports supplementary services that require flash, this feature may be used.
- If two or more systems are connected to each other by tie lines, such that a line of a system is an extension of the other system, then this facility allows making hook-flash on the other system.
- If the external call is just terminated and the line is to be accessed again, instead of hanging up and dialing "9", this facility can be used, to make sure accessing the same line.

### • **ACTIVATE**

You have already accessed a line.



The line is put on hold and retrieved again.



Receive C.O. dial tone.

## IV.10. TEMPORARY RECEIVE VOICE LEVEL ADJUSTMENT (#55)

Allows increasing the voice level received during the ongoing external call.

### • **ACTIVATE**



You have an ongoing external call.



Go on conversing.

### • **CANCEL**



You have an ongoing external call.



Go on conversing.

### • **NOTES**

Normal voice level is resumed after the conversation is over.

## V. PASSWORD SERVICES

### V.1. PASSWORD DEFINE

(836)

Allows defining a password for an extension.

- **ACTIVATE**



Lift handset.



Dial password (000,...,250).



Receive internal dial tone.

- **CANCEL**



Lift handset.



Dial your password.



Hang up.

### V.2. PASSWORD UPDATE

(836)

Allows updating the password of an extension.

- **ACTIVATE**



Lift handset.



Dial your current password.



Dial new password.



Receive internal dial tone.

### V.3. PHONE LOCK

(837)

Prohibits other people from using a telephone for external calls. If the telephone is locked, the system waits for the password for the external calls.

- **ACTIVATE**



Lift handset.



Dial your password.



Lock the telephone.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Dial your password.



Unlock the telephone.



Receive internal dial tone.

- **NOTES**

If the password is canceled while the telephone is locked, then the telephone is unlocked automatically.

### V.4. CALLING FROM LOCKED PHONE

(9 or 7)

Allows making an external call from a locked phone.

- **ACTIVATE**



Lift handset.



or



+



Dial line number.



Receive "beep".



Dial your password.



Receive C.O. dial tone.



Dial external number.

- **NOTES**

You can also use other features (*Calling From Private Pool, Calling From Common Pool, Auto-Dial* and so on) to make calls from locked telephone. In such a case, you should follow the same procedure in the relevant section, and dial the password upon receipt of the short beep.

## **V.5. PASSWORD DIALING FROM ANY EXTENSION (799)**

Allows making external calls from any extension within your *External Call Authority Level* independent of the authority level of the extension used.

- **ACTIVATE**



Lift handset.



Dial your extension number.



Dial your password.



Receive C.O. dial tone.



Dial external number.

- **NOTES**

1. If this feature is activated, the system records the call with “*Starting Extension Number* : Your extension number” and “*Ending Extension Number* : The number of the extension you use”.
2. Consult the System Supervisor for your *External Call Authority Level*.

## V.6. REMOTE LINE ACCESS

(9)

Allows making an external call via a DISA line of the system, within your *External Call Authority Level*, when you are away. This facility may be useful to establish long distance business calls from elsewhere so as to charge them to the company.

### • ACTIVATE



Call a DISA line of the system.



Receive discontinuous tone (DISA tone).



Receive silence.



Dial your extension number.



Dial your password.



Receive C.O. dial tone.



Dial external number.

### • NOTES

1. Consult the System Supervisor for DISA lines available on the system and for your *External Call Authority Level*.
2. You must be using a DTMF telephone set to use this facility.
3. The call will automatically be terminated by the system after 3 ½ minutes. Both parties receive short warning “beep”s 30 seconds before the termination. One of the parties with a DTMF telephone may press “9” after hearing the “beep”s and then, hear a confirming “beep” to continue the conversation for additional 3 minutes starting from the instant “9” is pressed. The same operation can be repeated so as to go on conversing as long as desired, but then, the short warning “beep”s are received 20 seconds before the end of each 3-minute period.
4. This feature may be used only if permitted by local authorities.

## VI. OTHER USER SERVICES

### VI.1. TEMPORARY REMINDER SERVICE (838)

Allows setting a time to ring your telephone.

#### • **ACTIVATE**



Lift handset.



Dial hour (00,...,23)  
and minute (00,...,59).



Receive internal dial tone.

#### • **CANCEL**



Lift handset.



Hang up.

#### • **NOTES**

1. When it is the time, your telephone starts ringing with a special reminder ring cadence. Upon lifting the handset the “ding-dong” tone is received. Otherwise, the telephone continues ringing for 2 minutes.
2. In case you are busy at the reminder time, the telephone will ring just after you hang up.
3. This service is valid only for 24 hours.
4. This service is automatically canceled if any other kind of reminder or wake-up service is activated.

### VI.2. PERMANENT REMINDER SERVICE (8387)

Allows setting a time to ring your telephone everyday.

#### • **ACTIVATE**



Lift handset.



Dial hour (00,...,23) and  
minute (00,...,59).



Receive internal dial tone.

#### • **CANCEL**



Lift handset.



Hang up.

- **NOTES**

1. Once this feature is activated, your telephone rings with a special reminder ring cadence, everyday at the reminder time and after lifting the handset, the “ding-dong” tone is received. Otherwise, the telephone continues ringing for 2 minutes.
2. In case you are busy at the reminder time, the telephone will ring just after you hang up.
3. The service is automatically canceled if any other kind of reminder or wake-up service is activated.

### **VI.3. DO NOT DISTURB (831/830)**

Rings the telephone only once for each incoming call.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Receive internal dial tone.

- **NOTES**

1. The call can be answered even after the telephone stops ringing, provided that the calling party is still on the line. Calling party receives ring back tone until the call is answered.
2. This feature is subject to *Intrusion Authority Level* of the calling and called parties, if the called party who activated *Do Not Disturb* does not have a Karel Feature Phone or if the calling party is not the operator. Consult the System Supervisor.

## VI.4. FOLLOW ME

(85)

Allows forwarding all calls to another extension.

- **ACTIVATE**



Lift handset.



Dial the other extension number.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Hang up.

- **NOTES**

1. *Follow Me* extension numbers can be defined separately for the *Day Mode* and for the *Night Mode*. (Consult the System Supervisor).
2. Several extensions can be forwarded to the same extension.
3. If E<sub>1</sub> forwards his calls to E<sub>2</sub> and E<sub>2</sub> forwards his calls to E<sub>3</sub>, incoming calls for E<sub>1</sub> keep ringing on E<sub>2</sub>. Thus an endless loop of call forwarding is prevented.

## VI.5. REMOTE FOLLOW ME

(855)

Allows activating *Follow Me* feature from other extensions.

- **ACTIVATE**



Lift handset of any extension.



Dial your extension number.



Dial extension number to which your calls will be forwarded.



Receive internal dial tone.



- **CANCEL**



Lift handset of any extension.



Dial your extension number.



Hang up.

- **CANCEL**



Lift handset of your telephone.



Hang up.

- **NOTES**

1. *Follow Me* extension numbers can be defined separately for the *Day Mode* and for the *Night Mode*. (Consult the System Supervisor).
2. Several extensions can be forwarded to the same extension.
3. If E<sub>1</sub> forwards his calls to E<sub>2</sub> and E<sub>2</sub> forwards his calls to E<sub>3</sub>, incoming calls for E<sub>1</sub> keep ringing on E<sub>2</sub>. Thus an endless loop of call forwarding is prevented.

## **VI.6. EXECUTIVE-SECRETARY MODE (889/888)**

The *Follow Me* feature may be utilized as an *Executive-Secretary Mode* to allow all calls coming to the *Executive* ring at the *Secretary*. In this case the extension who activated *Follow Me* or *Remote Follow Me* feature is the *Executive* and the extension to whom the calls are forwarded is the *Secretary*.

The *Secretary* may activate / cancel the *Executive-Secretary Mode* temporarily when necessary, as follows:

- **CANCEL (SECRETARY)**



Lift handset.



Receive the internal dial tone.

The calls ring at the *Executive*.

- **ACTIVATE (SECRETARY)**



Lift handset.



Receive the internal dial tone.

The calls ring at the *Secretary*.

- **NOTES**

1. The *Secretary* can call the *Executive* directly.
2. *Executives* with the same *Secretary* can call each other directly.

3. *Executives* with different *Secretaries* can call each other directly, if their *Intrusion Authority Levels* are set accordingly by the System Supervisor. Consult the System Supervisor.
4. Activated / canceled *Executive-Secretary Mode* will be valid for all the *Executives*.

## **VI.7. FOLLOW ME (NO ANSWER) (86)**

Allows forwarding a call to another extension if it is not answered within three ringing periods.

- **ACTIVATE**



Lift handset.



Dial the other extension number.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Hang up.

- **NOTES**

Several extensions can be forwarded to the same extension.

## VI.8. PROGRAMMABLE FACILITY KEYS (859)

Allows programming the functions of the rightmost four keys of a telephone set if a DTMF telephone with 4x4 keypad is used. The numeric codes of the keys are listed below:

- 1 : key A (Uppermost key)
- 2 : key B
- 3 : key C
- 4 : key D

The function codes should be entered in the following format:

Dial each digit with a prefix "0". eg. Dial "01" for "1".

Dial "10" for "\*".

Dial "11" for "#".

### • **ACTIVATE**



Lift handset.



Dial numeric code of the key.



Dial function code in the format given above.



Hang up.

### • **NOTES**

1. Only the extensions who are allowed to use their of "\*" / "#" keys can use their *Programmable Facility Keys*.
2. For example, if the set of digits "859 1 11 01 02 10" is dialed corresponding to the function code "\*12#", ongoing calls will be transferred to extension 12 as soon as the key "A" is pressed.
3. Below are the default settings for the four facility keys :
  - A : Auto-Dial (Last Number)    B : Call Park / Parked Call Retrieve
  - C : Last Number Redial        D : Temporary Receive Voice Level Adjustment

## VI.9. BACKGROUND MUSIC

(857)

Allows listening to the music transmitted by the music source connected to the system, on your handsfree telephone.

- **ACTIVATE**



Lift handset.



Hang up.

- **CANCEL**



Lift handset.



Hang up.



Lift handset.



Hang up.

- **NOTES**

1. To activate any facility while listening to the music; first lift the handset and hang up, and then lift the handset again (or press the handsfree button twice), to disconnect the music and to receive the internal dial tone. Music is reconnected each time the telephone becomes idle.
2. The operator should have activated *Music On Hold* to be able to activate this feature.
3. The first two steps in **CANCEL** are not necessary for KAREL handsfree telephones.

## VI.10. PARALLEL EXTENSIONS

(8561/8560)

Allows ringing the telephones of the next three extensions in your PBX group in parallel, for each incoming external call to your telephone.

- **ACTIVATE**



Lift handset.



The incoming external calls ring at the next three extensions in your PBX group as well as your telephone.

- **CANCEL**



Lift handset.



The incoming external calls ring only at your telephone.

- **NOTES**

Consult the System Supervisor for the extensions in your PBX group.

## VI.11. ROOM MONITORING (858)

Allows listening to your room via the telephone of another extension. This facility may be used for baby room monitoring.

- **ACTIVATE (SETTING YOUR PHONE)**



Lift handset.



Receive silence.



Leave handset off-hook.

- **ACTIVATE (TO LISTEN TO THE ROOM)**



Lift handset of the other extension.



Dial your extension number.



Receive busy tone.



Begin listening to your room.

- **NOTES**

1. When you hang up the telephone in your room, the *Room Monitoring* facility is disabled.
2. The operator cannot activate this facility.

## VI.12. HOTEL ROOM TIDINESS (730)

Allows sending information to the operator about the state of a room provided that the extension is defined as a hotel room by programming.

State parameter of the room = 0: Clean  
= 1 : Being cleaned  
= 2 : Dirty

- **ACTIVATE**



Lift handset.



Enter state parameter.



Receive internal dial tone.

## VI.13. HEADSET USER

(742)

Allows using your telephone with the headset efficiently.

- **ACTIVATE**



You are receiving the internal dial tone.



Receive silence.

- **CANCEL**



You are receiving silence or the internal dial tone.



Hang up.

- **NOTES**

1. If this feature is activated when there is a headset connected to your telephone, your telephone does not ring for incoming calls. When there is an incoming call, you receive short beeps in the cadence of the incoming call through the headset. In this case, you should dial "0" to answer the call.
2. You can activate any user facility as you are receiving silence.
3. For listening to music while the headset is idle, you should activate *Background Music* instead of *Headset User*. The incoming calls in such a case are automatically connected to the headset upon the first beep.
4. This service is automatically deactivated at 03:00 a.m.

## VI.14. DOOR-OPENER

(29 or 151 or 2)

Allows activating the door opener provided that system relay is programmed to control *Door-Opener*.

- **ACTIVATE ( WHILE IDLE, FOR CAPACITY = 4/12 or 6/18 )**



Lift handset.



Open the door.



Receive internal dial tone.

- **ACTIVATE ( WHILE IDLE, FOR OTHER CAPACITIES )**



Lift handset.



Open the door.



Receive internal dial tone.

- **ACTIVATE (WHILE TALKING TO THE DOORPHONE)**



You are conversing through the doorphone.



Open the door.



Continue conversing.

## **VI.15. BEEPER CONTROL (741/740)**

Allows activating the beeper of the extension.

- **ACTIVATE**



Lift handset.



Hang up.

- **CANCEL**



Lift handset.



Hang up.

- **NOTES**

Once this feature is activated, your beeper alerts you by ringing or vibrating and displays the calling extension or line number, so that you can pick up your call or attend later.

# I. SERIAL CALL TRANSFER

(#0)

Allows receiving the external calls transferred to an extension back. Especially useful for transferring the same external call to other extensions. There are two methods for serial call transfer.

## • **ACTIVATE (ANNOUNCED)**



You have an ongoing call.



Hold the call.



Dial extension number.



Announce transfer.



Hang up. External call is transferred to the extension.



Your telephone rings after the extension hangs up.



Lift handset.



Converse with the external party.

## • **ACTIVATE (SCREENED)**



You have an ongoing call.



Hold the call.



Dial extension number.



Hang up. External call is transferred to the extension.



Your telephone rings after the extension hangs up.



Lift handset.



Converse with the external party.

## • **NOTES**

1. In case of an announced transfer, if the extension does not accept the transfer:
  - Hook-flash to retrieve the call on hold, or
  - Hook-flash twice, call another extension and transfer the call.
2. External calls transferred by the second method, return to the operator in case they are not answered within 40 seconds.



## II. MULTIPLE CALL PARK

(#4)

Allows parking several external calls at a time.

- **ACTIVATE**



You have an ongoing external call.



Park the call.



Receive internal dial tone.

## III. MULTIPLE PARKED CALL RETRIEVE

(4)

Allows retrieving one of the multiple parked calls. Any one of the following activation options may be pre-programmed.

- **ACTIVATE (TIME SELECTIVE)**



Lift handset.



Retrieve parked call.



Converse.

- **ACTIVATE (LINE SELECTIVE)**



Lift handset.



Retrieve parked call by dialing line number.



Converse.

- **NOTES**

1. Consult the System Supervisor about the pre-programmed activation option.
2. For the time selective option, the first parked call is retrieved first.
3. Multiple parked call returns to the operator in case it is not retrieved in a programmable period of time, called as the *Recall Time*. By default, recall time is 60 seconds.
4. In case the call returns to the operator when she is busy, she receives short “beep”s through the earphone. If she terminates or parks her ongoing call, she retrieves the previously parked call automatically.
5. The extensions other than the operator can retrieve the operator’s multiple parked calls only using line selective option, regardless of the pre-programmed activation option.

## IV. MUSIC ON HOLD

(832)

Allows selecting the music source of the system. The selected music is transmitted to the parties parked or put on-hold and the users who activate *Background Music*.

- **ACTIVATE (INTERNAL MUSIC GENERATOR)**



Lift handset.



Receive internal dial tone.

- **ACTIVATE (EXTERNAL MUSIC SOURCE)**



Lift handset.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Receive internal dial tone.

- **NOTES**

In case no music is activated, the party parked or put on hold receives short beeps through the earphone and the extensions can not activate *Background Music* facility.

## V. TIME SETTING

(88)

- **ACTIVATE**



Lift handset.



Dial hour (00,...,23) and minute (00,...,59).



Receive internal dial tone.

- **NOTES**

1. The current system time can be checked from KAREL Consoles or Feature Phones.
2. After using this facility, the following message is sent to the output device:

Date                      Time  
# S 28/12/98      12:12:00      11 SYSTEM CLOCK CHANGED

## VI. DATE SETTING

(833)

- **ACTIVATE**



Lift handset.



Dial day (01,...,31), month (01,...,12) and year (00,...,99).



Receive internal dial tone.

- **NOTES**

The current system date can be checked from KAREL Feature Phones.

## VII. NIGHT MODE

(879/878)

*Night Mode* is the mode of operation, which increases the efficiency of the system, by defining some of the user and system parameters separately for the *Day Mode* (normal mode) and the *Night Mode*.

- The users can activate *Follow Me* and *Remote Follow Me* features separately for *Day* and *Night Modes*.
- The System Supervisor can activate the *PBX Group*, *Line Parameters*, *External Call Authority* and *Follow Me Busy Line* programs separately for *Day* and *Night Modes*.

### • ACTIVATE



Lift handset.



Receive internal dial tone.

### • CANCEL



Lift handset.



Receive internal dial tone.

### • NOTES

After putting the system in *Night Mode*, the operator telephone can be locked to prevent other people from disabling the *Night Mode*.

## VIII. COMMON POOL ENTRY

(834)

Frequently dialed external numbers can be stored in the common pool of the system.

### • ACTIVATE



Lift handset.



Dial common pool no (00,...,99).



Dial external number.



Hang up.

- **NOTES**

1. Up to hundred external numbers can be stored in the common pool of the system.
2. The number to be stored can be at most 16 digits.
3. By pressing "#" a pause can be inserted between the digits. Each time "#" is pressed a pause of 1 second is inserted and each "#" counts as one digit.

## **IX. WAKE-UP SERVICE (8388)**

Allows setting a time to ring any extension telephone.

- **ACTIVATE**



Lift handset.



Dial extension number.



Dial hour (00,...,23)  
and minute (00,...,59).



Receive internal dial tone.

- **CANCEL**



Lift handset.



Dial extension number.



Hang up.

- **NOTES**

1. When this feature is activated, any kind of active reminder service of that extension is canceled. Similarly, when the other reminder services are activated then *Wake-Up Service* activated for that extension is canceled.
2. When it is the time, the extension telephone starts ringing with a special reminder ring cadence. Upon lifting the handset the “ding-dong” tone is received. Otherwise, the telephone continues ringing for 2 minutes.
3. In case the extension is busy at the reminder time, his telephone will ring just after he hangs up.
4. This service is valid only for 24 hours.
5. When *Wake-Up Service* facility is used, the following message is sent to the output device:

	Date	Time	Reminder Time	
# G	28/12/98	12:12:00	14:00:00	12 WAKE-UP SERVICE ACTIVATED
	<i>(Wake-Up Service is activated for extension 12).</i>			

6. When *Wake-Up Service* facility is canceled, the following message is sent to the output device:

	Date	Time	
	↑	↑	
# I	28/12/98	12:12:00	12 WAKE-UP SERVICE CANCELED

(*Wake-Up Service* for extension 12 is canceled).

7. When the extension lifts his handset at the reminder time, the following message is sent to the output device:

	Date	Time	
	↑	↑	
# A	28/12/98	12:12:02	12 WAKE-UP CALL ANSWERED

(Extension 12 has lifted his handset at the reminder time.)

8. When the extension does not lift his handset at the reminder time, the following message is sent to the output device:

	Date	Time	
	↑	↑	
# F	28/12/98	12:12:02	12 WAKE-UP CALL NOT ANSWERED

(Extension 12 has not lifted his handset at the reminder time.)

9. The above messages are also sent to the output device at the relevant states when the extensions activate *Temporary Reminder Service* or *Permanent Reminder Service*.

## X. PARALLEL OPERATORS (8561/8560)

Allows activating the pre-programmed *Parallel Operators* to make them ring in parallel with the operator for all incoming external calls.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.

- **CANCEL**



Lift handset.



Receive internal dial tone.

- **NOTES**

1. Consult the System Supervisor for *Parallel Operators*.
2. *Parallel Operators* cannot use *Operator Only Features*.
3. When *Parallel Operators* are activated “Pa” LEDs on the busy display panels of KAREL Consoles of the *Parallel Operators* as well as the operator turn on.

## XI. EXTERNAL CALL DIVERSION

(835)

Allows forwarding incoming calls from a certain line when the system is in *Night Mode* to an external number. Useful for receiving business calls at home during night time.

### • ACTIVATE



Lift handset.



Dial line number.



Dial external number.



Hang up.

### • CANCEL



Lift handset.



Dial line number.



Hang up.

### • NOTES

1. The forwarding takes effect only during the *Night Mode*.
2. The number to be entered can be at most 14 digits.
3. By pressing "#" a pause can be inserted between the digits. Each time "#" is pressed a pause of 1 second is inserted and each "#" counts as one digit.
4. The call will automatically be terminated by the system after 3 ½ minutes. Both parties receive short warning "beep"s 30 seconds before the termination. One of the parties with a DTMF telephone may press "9" after hearing the "beep"s and then, hear a confirming "beep" to continue the conversation for additional 3 minutes starting from the instant "9" is pressed. The same operation can be repeated so as to go on conversing as long as desired, but then, the short warning "beep"s are received 20 seconds before the end of each 3-minute period.
5. This feature may be used only if permitted by local authorities.

## XII. HOTEL ROOM VACANCY

(730)

Allows setting the state of a room provided that the extension is defined as a hotel room by programming.

State parameter of the room = 0: Vacant  
= 1 : Occupied  
= 2 : Reserved  
= 3 : Out of service

- **ACTIVATE**



Lift handset.



Dial extension number.



Enter state parameter.



Receive internal dial tone.

## XIII. HOTEL ROOM QUERY

(731)

Allows querying the states of rooms, which are set by the *Hotel Room Tidiness* and *Hotel Room Vacancy* features, provided that the extension is defined as a hotel room by programming.

- **ACTIVATE**



Lift handset.



Dial extension number. The states of the hotel room extension are coded on the display of the telephone.



Optional steps:



The states displayed are sent to the output device and the next hotel room extension number is displayed.



The states of the second hotel room extension are displayed.

“2” can repetitively be pressed until the states of all hotel room extensions are queried.

or,



The next hotel room extension number is displayed.



The states of the second hotel room extension are displayed.

“1” can repetitively be pressed until the states of all hotel room extensions are queried.

or,



The states of all hotel room extensions are sent to the output device.



Hang up to stop the query.

## • **NOTES**

1. The state of the hotel room extension will be displayed via OP48(-H) Consoles. The vacancy and tidiness state codes of the room are displayed on the right most and left most two digits of the display of the telephone respectively. See *Hotel Room Vacancy* and *User's Guide- Hotel Room Tidiness* sections for vacancy and tidiness state codes.

2. If queried one by one, the states of hotel rooms are sent to the output device in the following format:

ROOM 19	VACANT,	CLEAN
↓	↓	↓
Hotel room number	State	

3. If queried all at once, the states of all hotel rooms are sent to the output device in the following format:

	Date	Time
	↑	↑
* ROOM REPORT	12/12/98	08:30
ROOM 19	VACANT,	CLEAN
ROOM 20	VACANT,	DIRTY
↓	↓	↓
Hotel room numbers	States	

## XIV. HOTEL ROOM CHECK-IN/CHECK-OUT (732)

Allows setting check-in and check-out state of a room provided that the extension is defined as a hotel room by programming. A checked-in hotel room extension is given full authorization both in *Day* and *Night Modes* to make external calls and all his previous call charges are cleared. A checked-out hotel room extension is prohibited from making external calls both in *Day* and *Night Modes*, and his total call charge information is sent to the output device automatically.

### • ACTIVATE (CHECK-IN)



Lift handset.



Dial extension number.



Receive internal dial tone.

### • ACTIVATE (CHECK-OUT)



Lift handset.



Dial extension number.



Receive internal dial tone.

### • NOTES

1. The hotel rooms that are not marked as clean and vacant by *Hotel Room Tidiness* and *Hotel Room Vacancy* features, cannot be checked-in.
2. When a hotel room is checked-in, the following message is sent to the output device:

	Date	Time	
↑	↑	↑	
# T	28/12/98	19:12:52	19 CHARGE INFO CLEARED

3. When a hotel room is checked-out, the following message is sent to the output device:

	Date	Time	
↑	↑	↑	
*	28/12/98	19:12	
19	0023	0000046	

0023: Total number of metering pulses that the hotel room 19 has used during his external calls.

0000046: Total cost of the calls that the hotel room 19 has made.

This feature is especially useful in a hotel to follow up the staff who is dealing with the hotel rooms. Each staff is given a *Meet Me* code from 0 to 9 and when he enters a room he activates *Meet Me (Staff)*. When this staff is to be reached, the operator activates *Meet Me (Operator)* and the system automatically calls that room.

- **ACTIVATE (STAFF)**



Lift handset of the hotel room extension.



Dial *Meet Me* code.



Receive internal dial tone.

The system registers the location of the staff.

- **ACTIVATE (OPERATOR)**



Lift handset.



Dial *Meet Me* code of the staff.

The system dials the number of hotel room extension from where the *Meet Me (Staff)* code had been last dialed.

- **NOTES**

Not only the operator but also the other users who are authorized by the System Supervisor to call the hotel rooms extensions can call the staff by this facility.

When there is an error with the system “Er” LEDs of the KAREL Consoles turn on. This facility allows querying the system and seeing the following types of error:

Error code	Problem
Er 00	All the lines are out of service
Er nn	Number of operational MF receiver chips is nn (nn = 01,....,05)
Er eee	The physical number of the extension that left his telephone off-hook.

- **ACTIVATE**



Lift handset.



The physical numbers of the last line and extension are displayed on the console (E.g. 06 28 for an MS48 system with capacity 6/18.).



The error code is displayed on the console.



The next error code (if any) is displayed on the console. Otherwise, the physical numbers of the last line and extension are displayed and the next two steps are skipped.



The next error code (if any) is displayed on the console. Otherwise, the physical numbers of the last line and extension are displayed and the next step is skipped.



The physical numbers of the last line and extension are displayed.



Hang up.

- **NOTES**

1. If you see “Er eee” on your display, tell the extension to hang up.
2. If you see “Er (00,....,05)” on your display, consult the System Supervisor.

## **XVII. SYSTEM PARAMETER UPDATE**

**(744)**

Allows restoring the system parameters to the volatile memory from non-volatile memory.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.

- **NOTES**

1. During operation, the system periodically checks the volatile memory and activates this feature automatically when it detects a problem in the volatile memory.
2. This feature is activated automatically every night at 00:00.





## I.3. TOTAL COST LISTING

(8764)

Allows listing the total cost of a specific extension's calls.

### • ACTIVATE



Lift handset.



Dial extension number.



Receive internal dial tone.

### • NOTES

1. The cost information is sent to the output device in the following format:

	Date	Time	
*	28/12/98	19:12	
	19	0023	0000046

Where

19: Extension number.

0023: Total number of metering pulses that extension 19 has used during his external calls.

0000046: Total cost of the external calls that extension 19 has made.

2. The numbers of the metering pulses that the extensions have used during their external calls are preserved in a separate register other than the call record preserving register. Hence, even when some of the call records are cleared from the system memory because of some new call records, the metering pulse numbers are not lost. When this facility is used, the number of metering pulses kept in this special register are multiplied with the Pulse Price defined for line 01 and thus the total cost is calculated. (Consult the System Supervisor for Pulse Price for line 01.)



## I.4. CALL RECORD CLEAR (8765)

Allows clearing all call records and resetting the metering pulse register of a specific extension or line.

- **ACTIVATE**



Lift handset.



Dial extension number, or line number (for capacity = 4/12 or 6/18), or 0 + line number (for other capacities) .



Receive internal dial tone.

- **NOTES**

Once this code is dialed, the following message is sent to the output device:

	Date	Time		
	↑	↑		
# T	28/12/98	19:12:52	19 CHARGE INFO CLEARED	(The code is dialed for extension 19.)
# T	28/12/98	19:12:52	D04 CHARGE INFO CLEARED	(The code is dialed for line 04.)

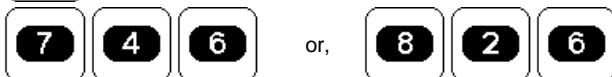
## I.5. COMMON POOL LISTING (746 or 826)

Allows listing all common pool numbers.

- **ACTIVATE**



Lift handset.



Common pool numbers are listed.



Receive internal dial tone.

- **NOTES**

Common pool numbers are listed in the following format:

	00	0212383119	
	01	2326557	
Common pool register	..	..	→ External numbers
numbers ←	.	.	
	99	4072B63	

where the character "B" signifies a pause of 1 second.

Allows having a list of some basic parameters of a specific extension or line.

• **ACTIVATE (SPECIFIC EXTENSION / LINE)**



Lift handset.



Dial extension number, or 0 + line number.



The parameters of specified extension or line are listed.



Receive internal dial tone.

• **ACTIVATE (ALL)**



Lift handset.



The parameters of all extensions and lines of the system are listed.



Receive internal dial tone.

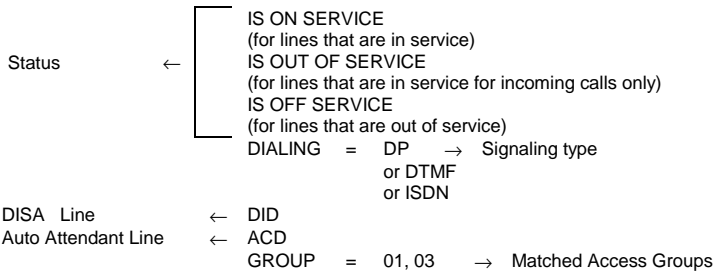
• **NOTES**

1. The parameters of an extension are listed in the following format:

		SUBS	=	19	→	Extension number
Follow Me or Remote Follow Me Extension for <i>Day Mode</i>	←	FOLL	=	18		
		PABX	=	20	→	Next extension in the PBX Group for <i>Day Mode</i>
Follow Me or Remote Follow Me Extension for <i>Night Mode</i>	←	NFOLL	=	20		
		NPABX	=	30	→	Next extension in the PBX Group for <i>Night Mode</i>
External Call Authority for <i>Day Mode</i>	←	PERM	=	03		
		NPERM	=	01	→	External Call Authority for <i>Night Mode</i>
Intrusion Authority	←	PRIO	=	07		
		GROUP	=	01	→	Access Group number
Call Time-Out	←	TDUR	=	02		

2. The parameters of a line are listed with the following format:

		TRUNK	=	08	→	Line number
Ringing Extension for <i>Day Mode</i>	←	FOLL	=	18		
		PABX	=	07	→	Follow Me Busy Line for <i>Day Mode</i>
Ringing Extension for <i>Night Mode</i>	←	NFOLL	=	15		
		NPABX	=	01	→	Follow Me Busy Line for <i>Night Mode</i>



## 1.7. NIGHT GUARD WATCH (869)

Allows checking whether the Night Guard had been wandering around. The Night Guard is instructed to activate this feature from the telephones of the extensions where he had been. Thus, through the CRL reports, the chief can control the Night Guard.

- **ACTIVATE**

The Night Guard should:



Lift handset.



Receive internal dial tone.

- **NOTES**

When Night Guards use this facility, the following is sent to the output device:

	Date	Time	The code was dialed from extension 16.
# B	28/12/98	23:51:43	16 GUARD CODE

## II. KY16 ONLY FEATURES

### II.1. FORM FEED

(8763)

Allows advancing the KY16 paper so that the latest printed record can be seen.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.

### II.2. LINE FEED

(8762)

Allows advancing the KY16 paper by one line.

- **ACTIVATE**



Lift handset.



(Optional step) Pressing 2 more than once consecutively, you can advance KY16 as many lines as you like.



Hang up to stop advancing the KY16 paper.

### II.3. OFF LINE

(8760)

Allows pausing the ongoing listing on KY16.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.

Allows restarting the previously paused listing on KY16.

- **ACTIVATE**



Lift handset.



Receive internal dial tone.